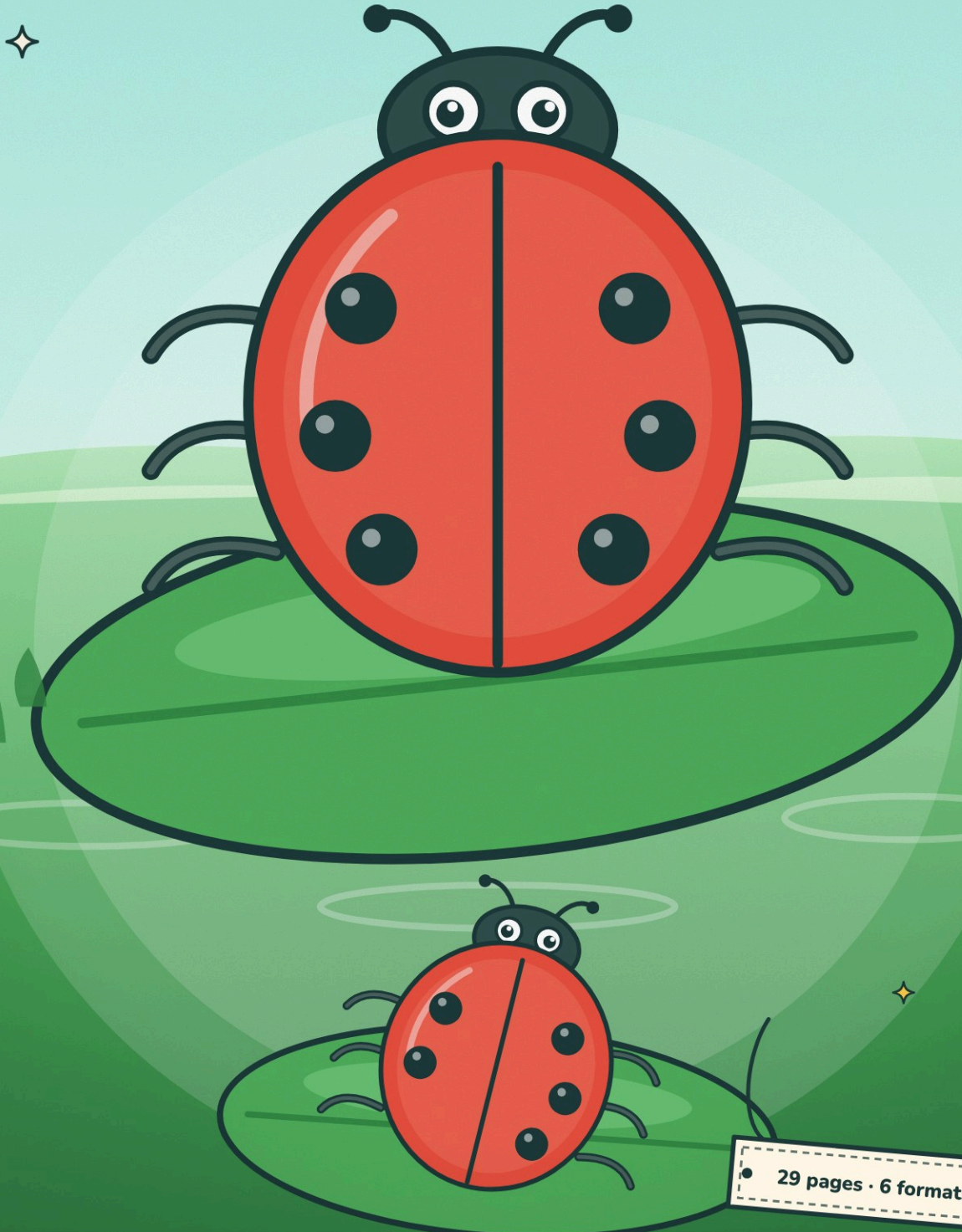


Even & Odd Numbers

PAIRS • TEN FRAMES • SORTING



• 29 pages • 6 formats • 86 items



One complete kit for even and odd numbers: a pairing concept page, then six genuinely different formats — ten frames, picture groups, objects already paired, a numeral sort, a number grid, and a cut-and-glue sort — with the record-keeping around it.

THREE STEPS

- 1 **Pick the format**
Ten frames (pages 7–10), picture groups (pages 11–12), Pair It Up (pages 13–14), Sort the Numbers (page 15), the number grid (page 16), or Cut and Glue Sort (page 17). The contents page (5) gives every page number.
- 2 **Circle it, write it, cut it**
Every practice item has a name/date line and a way to show Even or Odd. The answer keys (pages 18–20) are generated from the same numbers the pages use.
- 3 **Record it, send it home**
Score each format on the tracker (page 21), see it as a bar graph on the snapshot (page 22), roll the group up on page 23, and send the team note (page 24) and home page (page 25).

WHICH PAGE, WHEN

WHEN...	USE...
Just meeting even and odd for the first time	The concept page, page 6
Comparing with a ten frame	pages 7–10
Counting a picture group	pages 11–12
Better with objects already paired up	Pair It Up, pages 13–14
Reading a numeral with no picture	Sort the Numbers (page 15) or the number grid (page 16)
Better with cutting and gluing	Cut and Glue Sort, page 17
Writing a progress note or a note home	Phrase bank, page 27

Everything inside (29 pages)

- **18 ten-frame items**, 4 pages — within 10 and 20, circle or write
- **12 picture-group items**, 2 pages — dots or stars, within 15
- **10 Pair It Up items**, 2 pages — paired objects, leftover flagged
- **14 numbers to sort** and a 1–20 number grid, 2 pages
- **12 numbers to cut and glue** under Even/Odd headers, 1 page
- **3 answer keys, 1 tracker, 1 snapshot, 1 class grid**
- **1 team note, 1 home page, 1 filled example, 1 phrase bank, 1 binder** with tabs

Never color alone

Every item is decided by counting, pairing, or reading the numeral, and every mark a child makes — a circle, an X, a written word, or a glued piece — is visible in black and white. Color is never the only signal of a correct answer on any page.

WHAT MAKES A NUMBER EVEN OR ODD



WHAT MAKES A NUMBER EVEN OR ODD

6 objects: 3 pairs, nothing left over



Every object has a partner. That makes 6 an **even** number.

7 objects: 3 pairs, one left over



One object has no partner. That makes 7 an **odd** number.

The rule, every time

Make pairs. If every object has a partner, the number is even. If one object is left over with no partner, the number is odd. This works for a picture, a ten frame, or a numeral on its own — try it on any page in this file.

Numbers 1–10, at a glance

A quick reference for talking it through before the practice pages start.

NUMBER	PAIRS	ONE LEFT OVER?	EVEN OR ODD
1	0	Yes	Odd
2	1	No	Even
3	1	Yes	Odd
4	2	No	Even
5	2	Yes	Odd
6	3	No	Even
7	3	Yes	Odd
8	4	No	Even
9	4	Yes	Odd
10	5	No	Even

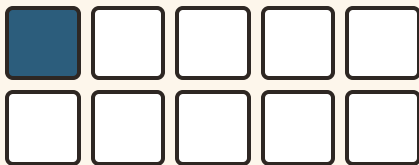
EVEN OR ODD? TEN
FRAMES, SET 1

NAME

DATE



Count the filled squares in the ten frame. Circle Even or Odd, or write it on the line.



EVEN

ODD

Write it:



EVEN

ODD

Write it:



EVEN

ODD

Write it:



EVEN

ODD

Write it:



EVEN

ODD

Write it:





NAME

DATE



Make pairs. If one is left over with a "?", circle or write Odd. If none are left over, circle or write Even.



EVEN

ODD

Write it:



EVEN

ODD

Write it:



EVEN

ODD

Write it:



EVEN

ODD

Write it:



EVEN

ODD

Write it:

SORT THE NUMBERS: EVEN OR ODD



NAME

DATE



Look at the 14 numbers in the box. Write each one in the Even column or the Odd column.

7 12 3 18 9 4 15 20 1 10 17 6 13 8

EVEN

ODD

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CIRCLE THE EVENS, CROSS THE ODDS



NAME

DATE



Circle every even number. Draw an X on every odd number.

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20





NAME

DATE



Cut out the 12 numbers. Glue each one under Even Numbers or Odd Numbers.

EVEN NUMBERS

ODD NUMBERS

✂ Cut on the dashed lines, then glue each number under Even Numbers or Odd Numbers.

5	8	11
14	17	20
2	7	10
13	16	19

Not sure yet?

Make pairs with fingers or small counters for the number on the piece before you glue it. No one left over: Even. One left over: Odd.



STUDENT

TEACHER

DATE

FORMAT	ITEMS	SCORE	NOTES
Ten-Frame Parity, Within 10	10		
Ten-Frame Parity, Within 20 (Double Frame)	8		
Picture-Group Parity	12		
Pair It Up	10		
Sort the Numbers	14		
Circle the Evens, Cross the Odds	20		
Cut and Glue Sort	12		
Total	86		

How to score it

Write the number correct in Score. 86 items in all across six formats. A filled example is on page 26, and the same seven scores become a bar graph on the snapshot, page 22. A blank score means not tried yet, never wrong.

THIS STUDENT IS WORKING ON (TEN FRAMES, PICTURE GROUPS, PAIRING, A NUMERAL RANGE...)

NOTES ACROSS THE TERM





Priya is invented; nothing on this page describes a real student. The blank tracker is on page 21.

STUDENT

Priya K. (an invented student)

TEACHER

Mr. Osei (invented)

FORMAT	ITEMS	SCORE	NOTES
Ten-Frame Parity, Within 10	10	10	
Ten-Frame Parity, Within 20 (Double Frame)	8	7	
Picture-Group Parity	12	12	
Pair It Up	10	8	
Sort the Numbers	14	14	
Circle the Evens, Cross the Odds	20	16	
Cut and Glue Sort	12	11	
Total	86	78	

How to read it

Priya scored **78 of 86** items across all six formats. The lowest scores are on Ten-Frame Parity, Within 20 (Double Frame) (7 of 8), Pair It Up (8 of 10), Circle the Evens, Cross the Odds (16 of 20), Cut and Glue Sort (11 of 12). Every number here comes from the table above; the Notes column is for what you saw and what you did about it, never a conclusion — that is the team meeting's job.

The same seven scores on the snapshot graph (page 22)

Priya's bars would look like this today:

Ten-Frame Parity, Within 10		10/10
Ten-Frame Parity, Within 20 (Double Frame)		7/8
Picture-Group Parity		12/12
Pair It Up		8/10
Sort the Numbers		14/14
Circle the Evens, Cross the Odds		16/20
Cut and Glue Sort		11/12

Where this goes next

Priya's next check-in moves to more of the number grid and Sort the Numbers within 20, since those two scores are the lowest. The phrase bank on page 27 has starters for writing this up.





THANK YOU FOR USING THIS RESOURCE

Everything here was built for the teacher who has thirty minutes of planning time and a table of students who each need a different amount of support to decide even or odd. If it saved you an hour, it worked. If this helped, leaving feedback on TPT helps other teachers find it.

Leave a review and earn credits

Go to **My Purchases** on TPT and click **Provide Feedback**. You earn credits toward future purchases, and honest feedback tells me exactly what to build next. If something is missing or wrong, please use the **Ask a Question** tab first — I will fix it and send you the update free.

WHAT'S NEXT FROM THIS STORE



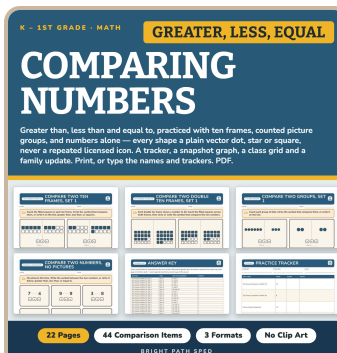
Odd or Even Number Sort Task Box

Self-checking task cards for the same skill, in a box.



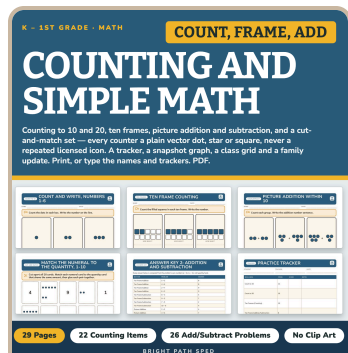
Odd and Even Numbers Progress Monitoring Probes

A caseload data-collection version of the same skill, for an IEP goal.



Comparing Numbers Worksheets

Greater than, less than, and equal to, with the same ten-frame engine.



Counting and Simple Math Worksheets

Counting, ten frames, and picture addition/subtraction, the broader kit this one comes from.

Part of the K–2 Math Practice collection — new products in this collection are added regularly. Click **Follow** on the store page and TPT will email you when they go up.

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