

Fairy Tale and Pretend Play Adapted Book

SECTION 1 · WHAT DO YOU SEE?

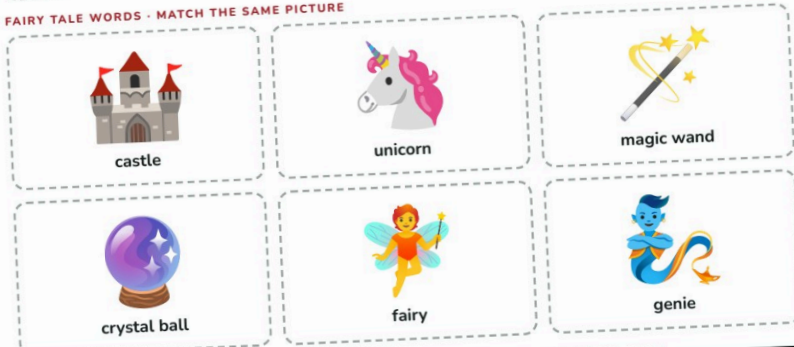
FAIRY TALE AND PRETEND PLAY ADAPTED BOOK

BOARD What Do You See? Request Board and Cards (Color)

Put each card where it matches. This is the color set; the same board and cards are on page 7 in the ink-saver set.

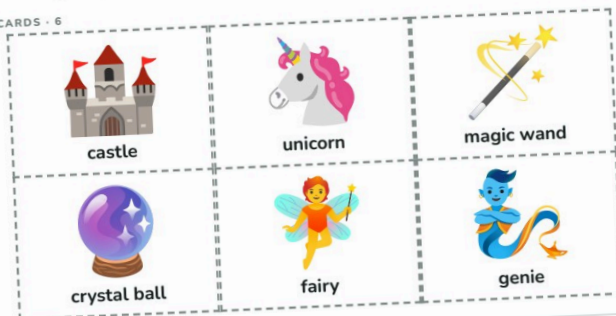
I see	I want	Point to

FAIRY TALE WORDS · MATCH THE SAME PICTURE



CUT HERE · THE BOARD ABOVE STAYS WHOLE · THE CARDS BELOW CUT APART

FAIRY TALE CARDS · 6



Fairy Tale and Pretend Play Adapted Book

Page 6 of 19

✦ BRIGHT PATH SPED

STORY THING

FAIRY TALE AND PRETEND PLAY ADAPTED BOOK

What Story Thing Board and Cards (Color)

Put each card where it matches. This is the color set; the same board and cards are on page 10 in the ink-saver set.

Show me	Find the

THE SAME PICTURE



THE BOARD ABOVE STAYS WHOLE · THE CARDS BELOW CUT APART



Page 9 of 19

✦ BRIGHT PATH SPED

✦ BRIGHT PATH SPED

19 PAGES

18 CUT-APART CARDS

2 BOARDS

COLOR + INK-SAVER

What Is Inside, and Where

Two sections: a what-do-you-see request board and a name-that-story-thing board on the same six-word bank, plus the pages that track it, share it and send it home. Start on page 4.

Before you begin

PAGE 4



**Start Here —
Three Steps**
START HERE

4

01 What Do You See?

PAGES 6–7



**What Do You See?
Request Board
and Cards (Color)**
BOARD

6



**What Do You See?
Request Board
and Cards (Ink-Saver)**
BOARD

7

02 Name That Story Thing

PAGES 9–10



**Name That Story
Thing Board and
Cards (Color)**
BOARD

9



**Name That Story
Thing Board and
Cards (Ink-Saver)**
BOARD

10

03 Track, Share and Take Home

PAGES 12–18



**Weekly Matching
Tracker**
TRACKER

12



**Binder Cover,
Spine and Tabs**
ORGANIZER

13



**Fairy Tale Words
at Home**
HOME

14



**Family Update and
Team Hand-Off**
NOTES

15



Phrase Bank
REFERENCE

16



Filled Example
EXAMPLE

17



**Answer Key and
Word List**
REFERENCE

18

TWO SETS, ONE BINDER

Both boards come twice: full color for a laminated binder, black-and-white line art for a photocopier or a copy that goes home. Same boards, same 18 picture cards; only the picture set differs.

PRACTICE, NOT A TEST

Naming and requesting practice with a tracker attached. It counts which boards were done and what help was given, and nothing else; what that means for a student is your team's call.



START HERE

Start Here — Three Steps

Ninety seconds of reading. The boards need scissors, page protectors and a strip of hook-and-loop dots.



1

Print and build the binder

Print the two boards from the color set (pages 6 and 9) on cardstock, or the ink-saver set (pages 7 and 10) on plain paper. Cut the card band off the bottom of each board page; the board stays whole.

Page protectors, hook-and-loop dots on the slots, and the cover, spine and tabs from page 13.



2

Run the boards

Open to the What Do You See? board: “I see,” “I want,” “Point to,” then the six-picture match. Turn to the Name That Story Thing board: “That is a,” “Show me,” “Find the,” then the same six-picture match on its own set of cards.

Say the same short line each time (page 16). The answer key (page 18) lists every board and its cards.



3

Record, share, send home

One letter per job on the tracker (page 12) — N, P, S or a dash — the same day.

Copy the week’s counts onto the family update (page 15). Send the home page (page 14) home the week the binder is new.

WHAT THIS FILE IS

A fillable PDF with two matching boards and their cut-apart cards built in, and the tracking pages behind them. It works offline, with no account or subscription, and prints the same on every machine.

WHAT THIS FILE IS NOT

It is not an editable online slideshow or word-processor document, and it is not a test of anything. It carries no prompt hierarchy, fading schedule or mastery rule, and it makes no claim about real history, real magic or any belief system; every card is a picture-naming and picture-matching activity, not a history or belief claim. It describes how to run the boards already printed and how to count what happened.

THE RULE EVERY PAGE IN THIS FILE FOLLOWS

Nothing here decides what a count means for a student, when a board is done with, or what a goal should say. Every one of those is a blank you fill from your own team’s plan and your district’s wording.

IF SOMETHING DOES NOT WORK

A field will not hold my typing. Open the file in Adobe Acrobat Reader (free) or Preview, not a browser tab.

A picture reads as a different word to my student. Pull that card and its grid cell and run the board with the rest; the **Ask a Question** tab on the product page reaches me, and a fix is a free update.

CONFIDENTIALITY, AND WHERE THIS FILE LIVES

A filled-in tracker, family update or example-style note is a student record: initials only on anything that leaves your hands, first name only on the home page. The boards live in the binder; the tracker stays in the student’s folder so the week’s counts are the first thing anyone finds.

BOARD

What Do You See? Request Board and Cards (Color)

Put each card where it matches. This is the color set; the same board and cards are on page 7 in the ink-saver set.

I see

I want

Point to

--	--	--

FAIRY TALE WORDS • MATCH THE SAME PICTURE



castle



unicorn



magic wand



crystal ball



fairy



genie

CUT HERE • THE BOARD ABOVE STAYS WHOLE • THE CARDS BELOW CUT APART

FAIRY TALE CARDS • 6



castle



unicorn



magic wand



crystal ball



fairy



genie

BOARD

Name That Story Thing Board and Cards (Color)

Put each card where it matches. This is the color set; the same board and cards are on page 10 in the ink-saver set.

That is a

Show me

Find the

--	--	--

FAIRY TALE WORDS · MATCH THE SAME PICTURE



castle



unicorn



magic wand



crystal ball



fairy



genie

CUT HERE · THE BOARD ABOVE STAYS WHOLE · THE CARDS BELOW CUT APART

FAIRY TALE CARDS · 6



castle



unicorn



magic wand



crystal ball



fairy



genie

BOARD

Name That Story Thing Board and Cards (Ink-Saver)

Put each card where it matches. This is the ink-saver set; the same board and cards are on page 9 in the color set.

That is a

Show me

Find the

--	--	--

FAIRY TALE WORDS · MATCH THE SAME PICTURE



castle



unicorn



magic wand



crystal ball



fairy



genie

CUT HERE · THE BOARD ABOVE STAYS WHOLE · THE CARDS BELOW CUT APART

FAIRY TALE CARDS · 6



castle



unicorn



magic wand



crystal ball



fairy



genie

TRACKER

Weekly Matching Tracker

One row per board job, one letter per day. The eight rows are the slots and picture grids on the two boards in this binder.

STUDENT

WEEK OF

ADULT RUNNING THE BINDER

#	BOARD JOB	PAGE	MON	TUE	WED	THU	FRI	NO HELP (OF DAYS RUN)
1	I see	6						
2	I want	6						
3	Point to	6						
4	Fairy tale words match	6						
5	That is a	9						
6	Show me	9						
7	Find the	9						
8	Naming match	9						

WEEK TOTAL: N CELLS

WEEK TOTAL: DAYS RUN

NEXT WEEK, START WITH

THE CODE, ONE LETTER PER CELL

N no help · P pointed once · S said the words · – not run today. Write what you actually did, the same letter for the same help every day. The last column counts the N cells in the row against the days that job was run — a job not run is not a miss.

READING A WEEK

Add the last column down for the week's total, and copy it onto the family update (page 15). The filled example (page 17) shows one week of this table with every total re-counted from its own row. This page counts help given; what a count means for a student is your team's call.

EXAMPLE

Filled Example

SAMPLE · INVENTED STUDENT

Every number in the read-out is re-counted straight from the table above.

Marisol is invented, and so is every letter on this page. One week of the tracker (page 12), the week of a Tuesday in spring, filled in by the adult who ran the binder each morning.

#	BOARD JOB	PAGE	MON	TUE	WED	THU	FRI	NO HELP (OF DAYS RUN)
1	I see	6	N	N	N	N	N	5 of 5
2	I want	6	N	N	N	N	N	5 of 5
3	Point to	6	N	N	N	N	N	5 of 5
4	Fairy tale words match	6	P	S	P	S	N	1 of 5
5	That is a	9	N	P	N	N	N	4 of 5
6	Show me	9	S	P	S	S	P	0 of 5
7	Find the	9	N	N	–	N	N	4 of 4
8	Naming match	9	–	N	N	N	N	4 of 4

READING THE NUMBERS

Week total: **28 N cells of 38 days run** (74 percent with no help), counted straight down the last column. 3 jobs ran all five days with no help: I see, I want, Point to. 1 job never got an N this week: Show me. Help given was P on 5 cells and S on 5.

A LINE THIS SHEET COULD WRITE

“Week of a Tuesday in spring: Marisol completed 28 of 38 board jobs with no help. Jobs done without help every day: I see, I want, Point to. Jobs still needing help every day: Show me. Not run: Find the (1 day); Naming match (1 day).”

WHY THE LAST COLUMN SAYS “OF DAYS RUN”

Jobs run per day this week, Monday to Friday: 7, 8, 7, 8, 8. A dash is a job that was not run that morning — a short day, an absence, a board not printed yet — and it is never counted as a miss. Every job’s column reads N cells against its own days run.

WHAT THIS EXAMPLE IS NOT

One invented child’s five days. It does not say how quickly any real student moves from S to P to N and sets no typical week for this binder — it exists only to show how the tracker, the family update and the phrase bank read once real letters are on them.

THE LETTERS, FILLED IN

Every letter is what the adult did, in the same short code each day — N, P, S — and a dash where a job was not run. None of them is a label for Marisol. A row that reads N across all five days is what independent naming and requesting looks like on paper; a row that reads S every day is the row the team would look at first, and the family update (page 15) is where those two lists get written down.