

Safe Body and Safe Hands Sort

SECTION 1 · THE SORT BOARD AND COLOR CARDS

CARDS

Action Cards, Color (1 of 2)

5 2-inch cards: handshake, hug, clapping, thumbs up, walking. Print on cardstock, cut on the dashed lines. This is the color set, Set 1 of 2; the same 5 cards in the ink-saver set are on page 13.



handshake



hug



clapping



thumbs up



walking

AT A GLANCE

CARD	COLUMN	WHAT IT SHOWS
Handshake	Safe Actions	a greeting touch, hand to hand
Hug	Safe Actions	arms wrapped in a gentle hug
Clapping	Safe Actions	hands clapping together
Thumbs up	Safe Actions	a friendly thumbs up
Walking	Safe Actions	feet walking away, calm and safe

WHY THESE CARDS

Ten everyday actions make up the whole deck (six Safe Actions, four Actions That Hurt), split across two pages of five so every card prints at the size used on all three sort-board levels (pages 6–8). The “At a glance” table above names each card’s real column.

PRINTING AND SIZING

Every card in this file prints at the same 2-inch size, so one set of sort-board columns fits all 10 of them. Cardstock and laminating both hold up to daily sorting better than plain paper.

WHERE THIS SHOWS UP IN THE DATA

Every card sorted from this page is one of the 10 counted on the practice log (page 17) — there is nothing extra to write down about which page a card came from, only whether it landed in the matching column.

CARD AND COLOR CARDS

Card — Level 2, Building

SAFE BODY AND HANDS SORT

Today

Actions

Actions That Hurt

IF A CARD SEEMS UNCLEAR

Every card in this deck belongs to exactly one column; if a student places one differently, talk through why with them rather than correcting it silently, then note it on the log.

THIS IS THE LEVEL MOST SESSIONS USE

Once Level 1 (page 6) is easy, this is the main working level: the full deck, no hints, logged every time it is used.

Page 7 of 24

BRIGHT PATH SPED

24 PAGES

10 SORT CARDS

3 LEVELS

COLOR + INK-SAVER

BRIGHT PATH SPED

What Is Inside, and Where

Before you begin

PAGE 4



Start Here —
Three Steps
START HERE

4

01 The Sort Board and Color Cards

PAGES 6–11



Sort Board —
Level 1, Starting
BOARD

6



Sort Board —
Level 2, Building
BOARD

7



Sort Board —
Level 3, Ready for
More
BOARD

8



Action Cards,
Color (1 of 2)
CARDS

9



Action Cards,
Color (2 of 2)
CARDS

10



Blank Sort Cards
(Type or Write It)
CARDS

11

02 The Ink-Saver Cards

PAGES 13–14



Action Cards, Ink-
Saver (1 of 2)
CARDS

13



Action Cards, Ink-
Saver (2 of 2)
CARDS

14

03 Using It, Data and Home

PAGES 16–23



How to Use the
Sort Board and
the Three Levels
REFERENCE

16



Sorting Practice
Log
LOG

17



Weekly Roll-Up
and Graph
TRACKER

18



Filled Example
EXAMPLE

19



Family Page
NOTES

20



Hand-Off to
Another Adult or
Room
NOTES

21



Phrase Bank
REFERENCE

22



Storage and
Binder Labels
REFERENCE

23

HOW THE TAGS ON EACH PAGE WORK

Every page carries a small tag in its top corner, the same word used above: **Board** a sort mat to fill out, **Cards** a sheet of cut-apart pictures, **Log** the data sheet, **Tracker** the weekly roll-up, **Example** the filled-in sample, **Notes** a page meant to be sent out or handed off, and **Reference** everything else you read rather than fill in.

Start Here — Three Steps



1

Print and cut

Print the two color card pages on cardstock (pages 9–10), or the ink-saver set (pages 13–14) on plain paper. Laminate, cut on the dashed lines.

Blank cards for anything the 10 printed cards do not cover are on page 11: type or write the word, print, cut.



2

Pick a level, sort the deck

Level 1 (page 6) is errorless, four cards matched to a faint twin.
Level 2 (page 7) is the standard sort, all 10 cards. Level 3 (page 8) reads word-only headers and adds a written example.

The how-to page (16) has the rest: choosing a level, what every card does and does not show, and moving between levels.



3

Log it, roll it up, send it home

One row on the log (page 17) each sort session: which level, how many cards sorted, how many correct.

Total the week on the roll-up (page 18) and dot the graph. Send the family page (page 20) home when the cards are new; the hand-off page (page 21) goes with the cards to any other adult.

WHAT THIS FILE IS

A fillable PDF: 10 cut-apart sort cards — six Safe Actions, four Actions That Hurt — printed in two art sets (color and ink-saver), three sort-board levels, 12 blank cards, and type-in fields on the boards, the log, the roll-up, the family and hand-off pages and the blank cards. It works offline with no account or subscription and prints the same on every machine.

WHAT THIS FILE IS NOT

It is not an editable online slideshow or word-processor document, a behavior plan, a discipline procedure, an eligibility tool, or a therapy protocol, and it names no clinical finding. It supplies no prompt hierarchy, fading schedule or mastery rule and promises no outcome; it shows a student ten everyday actions and counts how many land in the right one of two columns. No card pictures an injury or a second person — every “Actions That Hurt” card shows the action alone.

WHICH PAGE, WHEN

YOUR SITUATION	GO TO
A student just starting to sort safe actions from actions that hurt	Level 1 board, page 6
A student sorting the full deck independently	Level 2 board, page 7
A student ready to read the column and add their own example	Level 3 board, page 8
A photocopier, or a copy that goes home	Ink-saver cards, pages 13–14
The IEP meeting or a family conference	Roll-up and graph, page 18; example, page 19

IF SOMETHING DOES NOT WORK, AND WHERE THIS FILE LIVES

A field will not hold my typing. Open in Adobe Acrobat Reader (free) or Preview, not a browser tab. **A picture reads wrong to my student.** Use a blank card instead; the **Ask a Question** tab on the product page reaches me, and a fix is a free update. **Confidentiality:** a filled-in log, roll-up or example note is a student record — initials only off-hand, first name only on the family page.

BOARD

Sort Board — Level 2, Building

The standard sort: all 10 cards, two open columns, no hints.

NAME

TODAY

■ LEVEL 2 · BUILDING

 Safe Actions

 Actions That Hurt

HOW THIS LEVEL WORKS

No hints on the mat. Use all 10 cards from the color (pages 9–10) or ink-saver (pages 13–14) sets and place each one in the matching column by its picture.

IF A CARD SEEMS UNCLEAR

Every card in this deck belongs to exactly one column; if a student places one differently, talk through why with them rather than correcting it silently, then note it on the log.

THIS IS THE LEVEL MOST SESSIONS USE

Once Level 1 (page 6) is easy, this is the main working level: the full deck, no hints, logged every time it is used.

CARDS **Action Cards, Color (1 of 2)**

5 2-inch cards: handshake, hug, clapping, thumbs up, walking. Print on cardstock, cut on the dashed lines. This is the color set, Set 1 of 2; the same 5 cards in the ink-saver set are on page 13.



handshake



hug



clapping



thumbs up



walking

AT A GLANCE		
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WHY THESE CARDS

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WHERE THIS SHOWS UP IN THE DATA

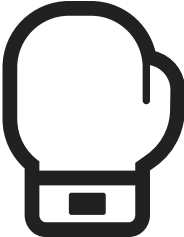
Every card sorted from this page is one of the 10 counted on the practice log (page 17) — there is nothing extra to write down about which page a card came from, only whether it landed in the matching column.

CARDS **Action Cards, Ink-Saver (2 of 2)**

5 2-inch cards: cheering, hitting, pinching, pushing, kicking. Print on cardstock, cut on the dashed lines. This is the ink-saver set, Set 2 of 2; the same 5 cards in the color set are on page 10.



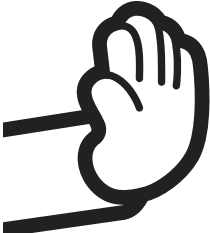
cheering



hitting



pinching



pushing



kicking

AT A GLANCE		
CARD	COLUMN	WHAT IT SHOWS
Cheering	Safe Actions	both hands up, cheering
Hitting	Actions That Hurt	a closed hand used to hit
Pinching	Actions That Hurt	fingers pinched to hurt
Pushing	Actions That Hurt	a hand used to push
Kicking	Actions That Hurt	a foot used to kick

WHY THESE CARDS

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LOG

Sorting Practice Log

One row every sort session. It counts one thing: how many cards landed in the right column.

STUDENT

SETTING OR ACTIVITY

WEEK OF

• LEVEL 1 · STARTING · ■ LEVEL 2 · BUILDING · ▲ LEVEL 3 · READY FOR MORE — ONE ROW PER SORT SESSION

DATE	LEVEL (1/2/3)	CARDS SORTED	CARDS CORRECT	NOTES

WHAT ONE ROW COUNTS

One row is one sort session: which level was used, how many cards were sorted that time, and how many landed in the matching column.

TOTALING THE WEEK

Add every row's cards sorted and cards correct for the week; the roll-up (page 18) turns the two totals into a percent.

A SESSION DOES NOT NEED ALL TEN

Level 1 uses four cards by design; log whatever count was actually used that session, not a fixed number.

TRACKER

Weekly Roll-Up and Graph

One row and one dot per week, from the log. Eight weeks across, 0 to 100 percent.

STUDENT

GOAL (YOUR DISTRICT'S OWN WORDING)

CRITERION (YOUR TEAM SETS IT)

#	WEEK OF	CARDS SORTED	CARDS CORRECT	PERCENT CORRECT	NOTES
1					
2					
3					
4					
5					
6					
7					
8					

PERCENT OF CARDS SORTED CORRECTLY · ONE DOT PER WEEK, THEN DRAW THE LINE



FIGURING THE PERCENT

Add every row’s cards sorted and cards correct from the log (page 17) for the week; cards correct divided by cards sorted, times 100, rounded to the nearest whole number.

BRINGING THIS PAGE TO A MEETING

A rising line says more cards are landing in the right column; the criterion field above is where your team’s own number goes, so every dot is read against the same line. This page counts what is plotted; it does not decide what a flat line means.



EXAMPLE

Filled Example

SAMPLE · INVENTED STUDENT

Every number in the read-out is re-counted straight from the two tables above.

Camila is invented, and so is every mark on this page. One school week of sort sessions on the log, then three weeks on the roll-up, to show how the two pages read once real marks are on them.

The log, one school week (page 17)

DATE	LEVEL (1/2/3)	CARDS SORTED	CARDS CORRECT	NOTES
Mon	2	10	8	Needed the two columns named before starting
Tue	2	10	9	Sorted the pushing card correctly on the first try
Wed	1	4	4	Errorless mat, four cards, review only
Thu	3	10	9	Wrote a new Safe Actions example on the line
Fri	2	10	10	All ten cards sorted correctly

The roll-up, three weeks (page 18)

#	WEEK OF	CARDS SORTED	CARDS CORRECT	PERCENT CORRECT	NOTES
1	9/8	40	30	75%	–
2	9/15	45	38	84%	–
3	9/22	50	46	92%	–

READING THE NUMBERS

The week above: 40 of 44 cards sorted correctly across five sessions (91 percent), moving from Level 2 to a Level 1 review on Wednesday and up to Level 3 on Thursday. The three roll-up weeks: 30 of 40 (75 percent), then 38 of 45 (84 percent), then 46 of 50 (92 percent) — a line rising week on week. Every percent is that row's own correct count divided by its cards sorted.

A LINE THIS SHEET COULD WRITE

"Camila sorted 46 of 50 cards correctly the week of 9/22 (92 percent), up from 30 of 40 the week of 9/8."

HOW THE GRAPH WOULD LOOK

Three dots on the roll-up graph (page 18) at 75, 84 and 92, joined by a line that rises.

WHAT THIS EXAMPLE IS NOT

One invented student's week and three weeks after it. It sets no typical rate, predicts nothing about a real student, and says nothing about how fast a student should move between levels — that reading is your team's, not this file's. The criterion field would hold whatever Camila's team wrote, not a number this file supplies.