

Sports, Toys and Games Picture Cards

SECTION 1 · THE PICTURE CARDS — COLOR

SPORTS AND TOYS CARDS

REFERENCE

Sports Cards — Color



CUTTING THESE APART

Print on cardstock and cut on the dashed lines: three cuts down and two across, straight lines only. Drawn to hold their shape in full color and stay readable at 1 inch. The same 12 cards in the ink-saver black-and-white set are on page 9. No prompting or cueing script is included — that call belongs to you.

8 PICTURES A CHILD MAY NAME ANOTHER WAY

baseball (ball), tennis (racket), volleyball (ball), golf (flag), bowling (pins), hockey (stick), archery (bow and arrow), cartwheel (handstand). Decide once, in your own scoring rule, how those answers are marked, and mark them the same way every session.

Sports, Toys and Games Picture Cards

Page 6 of 28

+ BRIGHT PATH SPED

AGES — CIRCLE, WRITE, GLUE

SPORTS AND TOYS CARDS

and Glue — Sports or Toys and Games



Glue each picture in its box.

Sports

Toys and Games

Cut on the dashed lines.



Page 15 of 28

+ BRIGHT PATH SPED

+ BRIGHT PATH SPED

What Is Inside, and Where

Before you begin

PAGE 4



Start Here — Three Steps
START HERE

4

01 The Picture Cards — Color

PAGES 6–7



Sports Cards — Color
REFERENCE

6



Toys, Games and Fun Cards — Color
REFERENCE

7

02 The Picture Cards — Ink-Saver (Black and White)

PAGES 9–10



Sports Cards — Ink-Saver
REFERENCE

9



Toys, Games and Fun Cards — Ink-Saver
REFERENCE

10

03 Student Pages — Circle, Write, Glue

PAGES 12–15



Circle the Picture 1 — Two Choices
STUDENT PAGE

12



Circle the Picture 2 — Three Choices
STUDENT PAGE

13



Circle the Picture 3 — Circle and Write
STUDENT PAGE

14



Cut and Glue — Sports or Toys and Games
STUDENT PAGE

15

04 Probe and Track

PAGES 17–23



Quick Probe Forms A and B
CHECKLIST

17



Quick Probe Forms C and D
CHECKLIST

18



Full-Deck Probe S — All 12 Sports
CHECKLIST

19



Full-Deck Probe T — All 12 Toys, Games and Fun
CHECKLIST

20



Data Log
LOG

21



Percent Graph
TRACKER

22



Caseload Summary
ROSTER

23

05 Share and Write

PAGES 25–27



Practice at Home
NOTES

25



Phrase Bank
REFERENCE

26



Filled Example
EXAMPLE

27

Start Here — Three Steps

Ninety seconds of reading. The cards themselves need no setup.



1

Print the cards and pages

Print the color sports cards (page 6) and toys, games and fun cards (page 7), or the ink-saver pair (pages 9 and 10), on cardstock and cut the cards apart, or show a card from a tablet.

For seat work, print a student page: page 12 (two choices), page 13 (three choices), page 14 (three choices and writing) or page 15 (cut and glue). Read the note under each card page once: 15 pictures have a second name a child may say.



2

Show a card, mark the answer

Hold up a card. The child names the picture.

Mark +, – or ≈ on a quick form (pages 17–18) or a full-deck form (page 19 for the sports, page 20 for the toys, games and fun), which also has a column for what the child said, word for word.



3

Log it and graph the percent

Copy the correct-out-of-total onto the data log (page 21) the same day.

Plot the percent on the graph (page 22); update the caseload page (page 23) on whatever schedule your team reviews data.

Send the family page (page 25) home the same week — it uses some of the same pictures, so a child recognizes the practice set at home.

WHAT THIS FILE IS

A fillable PDF with drawn picture cards built in: 12 sports and 12 toys, games and fun-fair pictures, each with its name. It works offline, with no account or subscription, and looks the same on every machine that opens it.

WHAT THIS FILE IS NOT

It is not an editable online slideshow or word-processor document, and it is not a norm-referenced or standardized test. It carries no elicitation, cueing or modeling script; it describes how to mark and total the pictures already printed.

THE RULE EVERY PAGE IN THIS FILE FOLLOWS

This file does not decide what counts as a correct name, a criterion, or a typical rate. Every one of those is a blank you fill in from your own scoring rule and your team's judgment.

IF SOMETHING DOES NOT WORK

A field will not hold my typing. Open the file in Adobe Acrobat Reader (free) or Preview, not a browser tab.

I need a picture this deck does not have. Use the **Ask a Question** tab on the product page; a new picture is a free update where the art honestly shows the word.

CONFIDENTIALITY, AND WHERE THIS FILE LIVES IN A CASELOAD FOLDER

A filled-in probe form, log or caseload page is a student record: initials only on anything that leaves your hands, first name only on the family page. Print the picture cards once and keep the set in an envelope with this file; the log, graph and caseload page stay in the student's data folder so the trend is the first thing anyone finds.

Sports Cards — Color



baseball



tennis



volleyball



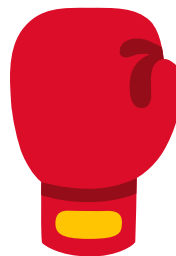
golf



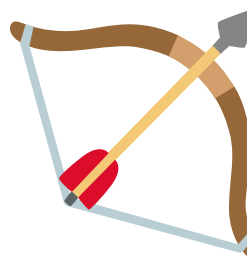
bowling



hockey



boxing glove



archery



medal



weightlifter



cartwheel



surfer

CUTTING THESE APART

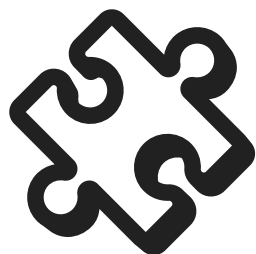
Print on cardstock and cut on the dashed lines: three cuts down and two across, straight lines only. Drawn to hold their shape in full color and stay readable at 1 inch. The same 12 cards in the ink-saver black-and-white set are on page 9. No prompting or cueing script is included — that call belongs to you.

8 PICTURES A CHILD MAY NAME ANOTHER WAY

baseball (ball), **tennis** (racket), **volleyball** (ball), **golf** (flag), **bowling** (pins), **hockey** (stick), **archery** (bow and arrow), **cartwheel** (handstand). Decide once, in your own scoring rule, how those answers are marked, and mark them the same way every session.

REFERENCE

Toys, Games and Fun Cards — Ink-Saver



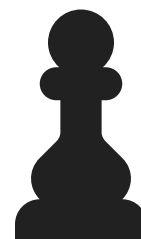
puzzle



yo-yo



dice



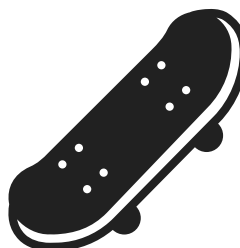
chess pawn



dart



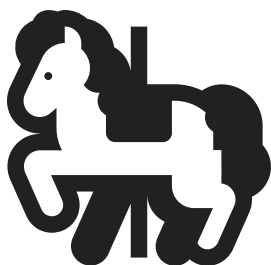
ping pong



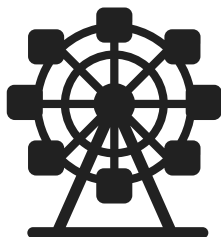
skateboard



scooter



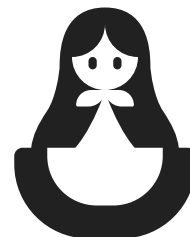
carousel



ferris wheel



circus tent



nesting dolls

CUTTING THESE APART

Print on cardstock and cut on the dashed lines: three cuts down and two across, straight lines only. Pure black outlines, so a photocopier spends the least ink it can. The same 12 cards in the full-color set are on page 7. No prompting or cueing script is included — that call belongs to you.

7 PICTURES A CHILD MAY NAME ANOTHER WAY

yo-yo (ball), chess pawn (chess piece), dart (target), ping pong (paddle), carousel (horse), circus tent (tent), nesting dolls (doll). Decide once, in your own scoring rule, how those answers are marked, and mark them the same way every session.

STUDENT PAGE

Circle the Picture 2 — Three Choices

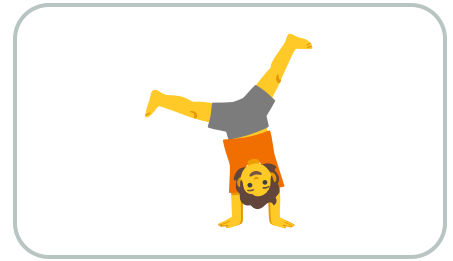
MY NAME _____



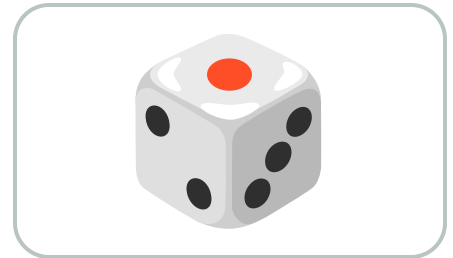
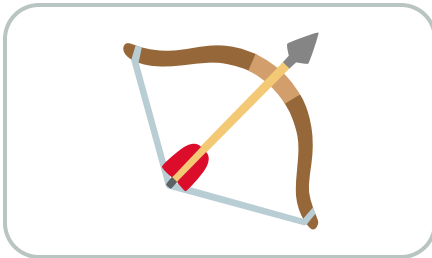
Find the word. Circle the picture.

■
building

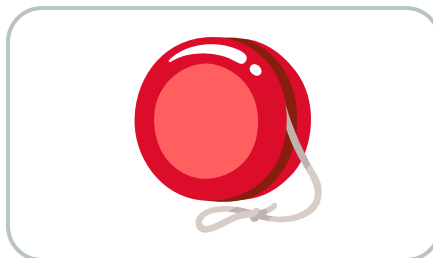
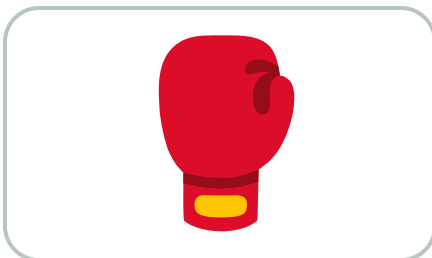
1 hockey



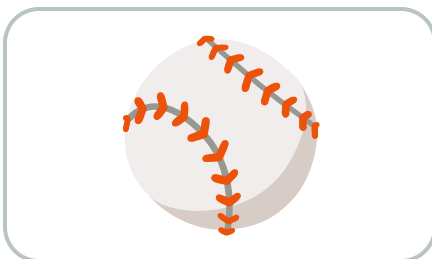
2 dice



3 boxing glove



4 scooter



STUDENT PAGE

Cut and Glue — Sports or Toys and Games

MY NAME _____



Glue each picture in its box.

■
building

☆ Sports

📦 Toys and Games

Cut on the dashed lines.





CHECKLIST

Quick Probe Forms A and B

STUDENT

DATE

FORM GIVEN

NAMES CORRECT (OUT OF 6)

Form A 6 pictures · untimed

#	PICTURE	NAMES IT	WHAT THE CHILD SAID
1	baseball	☐ ☐ ☐ + - ≈	
2	puzzle	☐ ☐ ☐ + - ≈	
3	golf	☐ ☐ ☐ + - ≈	
4	dice	☐ ☐ ☐ + - ≈	
5	boxing glove	☐ ☐ ☐ + - ≈	
6	carousel	☐ ☐ ☐ + - ≈	

NAMES CORRECT (OUT OF 6)

Form B 6 pictures · untimed

#	PICTURE	NAMES IT	WHAT THE CHILD SAID
1	tennis	☐ ☐ ☐ + - ≈	
2	yo-yo	☐ ☐ ☐ + - ≈	
3	hockey	☐ ☐ ☐ + - ≈	
4	scooter	☐ ☐ ☐ + - ≈	
5	medal	☐ ☐ ☐ + - ≈	
6	circus tent	☐ ☐ ☐ + - ≈	

HOW TO MARK EACH PICTURE

Show the card (page 6, 7, 9 or 10). Mark + if the answer is what your own scoring rule counts as correct, – for an error or no answer, ≈ for a close answer (a second name for the picture, see the note under the cards). Four forms of 6 pictures, no picture on two forms, together the whole 24-card deck.



CHECKLIST

Full-Deck Probe S – All 12 Sports

STUDENT

DATE

WHAT EARNS +, – AND ≈ (YOUR OWN RULE)

#	PICTURE	NAMES IT	WHAT THE CHILD SAID (WORD FOR WORD)
1	 baseball	 + - ≈	
2	 tennis	 + - ≈	
3	 volleyball	 + - ≈	
4	 golf	 + - ≈	
5	 bowling	 + - ≈	
6	 hockey	 + - ≈	
7	 boxing glove	 + - ≈	
8	 archery	 + - ≈	
9	 medal	 + - ≈	
10	 weightlifter	 + - ≈	
11	 cartwheel	 + - ≈	
12	 surfer	 + - ≈	

NAMES CORRECT (OUT OF 12)

NOTES

ALL 12 SPORTS CARDS, IN CARD ORDER

The baseline and re-check form for the sports cards (page 6). Mark + / – / ≈ the same way as the quick forms and write what the child said. A row left blank means that picture was not shown today. Total the marks and carry the total to the log (page 21) as correct out of 12, with S in the form column.

EXAMPLE

Filled Example

SAMPLE · INVENTED STUDENT

Every number in the read-out is re-counted straight from the table above.

Mateo is invented, and so is every mark on this page. This copy of the log tracks naming the picture: seven quick probes, Forms A, B, C and D rotating, then the sports full-deck form once.

#	DATE	FORM	CORRECT	OUT OF	PERCENT	NOTES
1	9/8	A	3	6	50%	baseline
2	9/15	B	2	6	33%	baseline
3	9/22	C	3	6	50%	baseline
4	9/29	D	3	6	50%	said “paddle” for ping pong, marked as an error by this clinician’s rule
5	10/6	A	4	6	67%	–
6	10/13	B	4	6	67%	4 of 6 again, second probe in a row at 67%
7	10/20	C	5	6	83%	–
8	10/27	S	10	12	83%	first full-deck form (sports): 10 of 12, 83%

READING THE NUMBERS

Sessions 1–3 (Forms A, B, C) scored 3, 2 and 3 of 6: baseline is the median of the three, 3 of 6, 50 percent. On session 8, the sports full-deck form, Mateo scored 10 of 12, 83 percent — a 33 percentage-point rise from baseline. Every percent above is that row’s own correct count divided by its own out-of, times 100, rounded to the nearest whole number.

A LINE THIS LOG COULD WRITE

“On picture probes of sports, toys and games, Mateo met the scoring rule on 3 of 6 pictures at baseline in September and 10 of 12 on the sports full-deck probe in October.”

WHERE MATEO WOULD SIT ON THE CASELOAD PAGE

One row: baseline 50 percent, current 83 percent, trend up, decision “continue current plan” — the same numbers this table already shows, carried onto page 23 in one line instead of eight rows.

WHAT THIS EXAMPLE IS NOT

One invented child’s eight sessions. It does not predict how quickly any real student will move, and it sets no typical rate for naming pictures — it exists only to show how the log, the table and the graph read once numbers are actually on them.

THE SESSION-4 NOTE, AND THE RULE BEHIND IT

On session 4 (Form D) Mateo said “paddle” when shown the ping pong card. This clinician’s own rule marked that an error (–); another team could mark it ≈ if it does so every session. Sessions 1–7 are out of 6 and session 8 is out of 12, so the graph (page 22) takes the percent.