

THANKSGIVING MATH BINGO

Number boards, math calling cards and a two-player Roll and Solve path. Print, or type the names and answers. PDF.

WITHIN 10: A NUMBER BOARDS

My name: _____ Date: _____

Listen. Cover the number you hear.

Turkey Day Math

6	7	4
8	1	9
5	10	3

WITHIN 20: E NUMBER BOARDS

My name: _____ Date: _____

Listen. Cover the number you hear.

Turkey Day Math

4	2	18
1	16	5
17	3	7

PATH 1: ADD ROLL AND SOLVE

My name: _____ Date: _____

Roll. Move. Solve. Write the answer.

START	¹ 7 + 2 □	² 2 + 1 □	³ 3 + 11 □
⁴ 12 + 3 □	⁵ 6 + 1 □	⁶ 6 + 9 □	⁷ 6 + 6 □
⁸ 6 + 5 □	⁹ 12 + 4 □	¹⁰ 1 + 2 □	¹¹ 9 + 1 □
¹² 7 + 10 □	¹³ 2 + 7 □	¹⁴ 8 + 8 □	¹⁵ 5 + 1 □

DECK 2 CALLING CARDS

My name: _____ Date: _____

Cut on the dashed lines.

Keep the cards in an envelope. Draw one, read it out loud, and put it down.

8 - 7	1 + 1	2 + 1	2 + 2
4 + 1	12 - 6	3 + 4	6 + 2
2 + 7	20 - 10	2 + 9	14 - 2

MY GAMES GAME RECORD

My name: _____ Date: _____

Color a star when you get BINGO.

1	My game	□	A problem I solved	□	☆
2	My game	□	A problem I solved	□	☆
3	My game	□	A problem I solved	□	☆
4	My game	□	A problem I solved	□	☆

CALLER SHEET CALLER SHEET 1: DECKS 1 AND 2

Read the card, then the answer is beside it. The last column names the boards that have that number (A to D are Within 10, E to H are Within 20).

Card	Answer	On boards
10 - 9	1	A, B, C, D
10 - 8	2	B, C, D
6 - 3	3	A, B, C, D
1 + 3	4	A, B, C, D
6 - 1	5	A, C, D
8 - 2	6	A, B, C, D
9 - 2	7	A, B, D
2 + 6	8	A, B, C, D
10 - 1	9	A, B, C
4 + 6	10	A, B, C, D

Card	Answer	On boards
8 - 7	1	E, G, H
1 + 1	2	E
2 + 1	3	E
2 + 2	4	E, G, H
4 + 1	5	E
12 - 6	6	F
3 + 4	7	E, F
6 + 2	8	F, H
2 + 7	9	F, G
20 - 10	10	F, G
2 + 9	11	G, H
14 - 2	12	F, G
7 + 6	13	G
1 + 13	14	F, G
10 + 5	15	G
19 - 3	16	E, F, H
12 + 5	17	E, F, H
19 - 1	18	E, H
9 + 10	19	H

8 Boards

70 Cards

2 Paths



One kit for Thanksgiving math Bingo: the caller reads a problem, a number word or a more-or-less question, and children cover the answer on a board of 9 numbers. Add in the Roll and Solve path when two children want a game of their own. Nothing is timed.

THREE STEPS

- 1 Play one round together**
Read the rules on page 4. Give each child the Within 10 board (page 9) and call Deck 1 (cards on page 21). The child covers the answer they find.
- 2 Cut the cards once**
Each deck is one page, edge to edge: Deck 1 is 10 cards and the other decks are 20, so the cutting is a few straight lines. Keep each deck in its own envelope.
- 3 Play, record, send it home**
Write each game on the tracker (page 27) and send the family page (29). A filled example is on page 28.

WHICH PAGE, WHEN

WHEN...	USE...
Adding and taking away within 10	Within 10 boards, pages 9–12, with Deck 1 (page 21)
Adding and taking away within 20	Within 20 boards, pages 13–16, with Deck 2 (page 22)
Reading number words	Within 20 boards with Deck 3 (page 23)
Comparing numbers	Within 20 boards with Deck 4 (page 24)
Two children, one die, no caller	Roll and Solve, pages 18–19
You want your own numbers	Blank board, page 17 · blank path, page 20 · blank cards, page 25

Everything inside (30 pages)

- **8 number boards** (72 squares): 4 Within 10 and 4 Within 20
- **70 calling cards** in 4 decks to cut, plus 20 blank cards
- **2 Roll and Solve paths** for 2 players (36 problems) and 1 blank path
- **1 blank board** to write your own 9 numbers
- **2 caller sheets** with every card and its answer, **1 rules page**, **2 check pages**, **1 game record**
- **1 tracker**, **1 filled example**, **1 family page**

What you need

A printer, scissors, an envelope for each deck, one die for Roll and Solve, and markers for the boards: counters, cereal, torn paper or a crayon. No die? Use a number cube or a spinner.





Everything you need to run the games. Children do not read this page; it is written for you.

THREE STEPS

1 Get ready

Each child gets a board and some markers: counters, cereal, torn paper or a crayon dot. Cut the cards on the dashed lines and put them face down in a pile or an envelope.

2 Call a card

Turn over one card and read it. Say it again if a child asks. Children work out the answer, find it on the board and cover it.

3 Get 3 in a row

A row across, a column down or corner to corner makes BINGO (8 lines on a 3 x 3 board). To check, read the covered numbers back and match them with the check page (5).

SIX WAYS TO PLAY

WAY TO PLAY	HOW
Within 10	Play a Within 10 board (pages 9–12) with Deck 1. Each card is called once; all 10 answers are called by the 10th card.
Within 20	Play a Within 20 board (pages 13–16) with Deck 2, 3 or 4, or shuffle Decks 2, 3 and 4 together for a mixed game of 60 cards.
Blackout	Keep going until every number on the board is covered.
Child caller	A child draws the card and reads it. The others solve and cover. The caller checks with the caller sheet (pages 7–8).
Roll and Solve	Two children, one die, one path (pages 18–19). Each puts a marker on START, rolls, moves, and solves the problem on the square. First to FINISH wins.
Your own numbers	Write numbers on the blank board (page 17), problems on the blank path (page 20) and the blank cards (page 25).

Before the first game

- Cut a deck once and keep each deck in its own envelope.
- Bingo: 2 to 6 children, or one child and a helper.
Roll and Solve: 2 children.
- Use whatever markers you like; paper boards, so no stickers to peel.

While you play

- Read each card clearly; no timer and no score on the child's page.
- Counters, fingers, a number line or a ten frame are all fine for working out an answer.
- Cover only the answer. A covered wrong number comes off, with no fuss.





Read the card, then the answer is beside it. The last column names the boards that have that number (A to D are Within 10, E to H are Within 20).

Deck 1: Add and subtract within 10 page 21

Card	Answer	On boards
$10 - 9$	1	A, B, C, D
$10 - 8$	2	B, C, D
$6 - 3$	3	A, B, C, D
$1 + 3$	4	A, B, C, D
$6 - 1$	5	A, C, D
$8 - 2$	6	A, B, C, D
$9 - 2$	7	A, B, D
$2 + 6$	8	A, B, C, D
$10 - 1$	9	A, B, C
$4 + 6$	10	A, B, C, D

Deck 2: Add and subtract within 20 page 22

Card	Answer	On boards
$8 - 7$	1	E, G, H
$1 + 1$	2	E
$2 + 1$	3	E
$2 + 2$	4	E, G, H
$4 + 1$	5	E
$12 - 6$	6	F
$3 + 4$	7	E, F
$6 + 2$	8	F, H
$2 + 7$	9	F, G
$20 - 10$	10	F, G
$2 + 9$	11	G, H
$14 - 2$	12	F, G
$7 + 6$	13	G
$1 + 13$	14	F, G
$10 + 5$	15	G
$19 - 3$	16	E, F, H
$12 + 5$	17	E, F, H
$19 - 1$	18	E, H
$9 + 10$	19	H
$14 + 6$	20	H





My name: _____

Date _____



 Listen. Cover the number you hear.

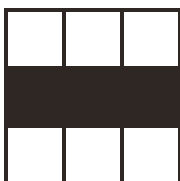


Turkey Day Math

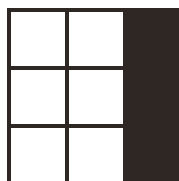


6	7	4
8	1	9
5	10	3

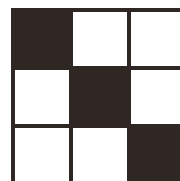
3 in a row is BINGO!



across



down



corner to corner



My name: _____

Date _____



 Listen. Cover the number you hear.

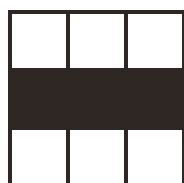


Turkey Day Math

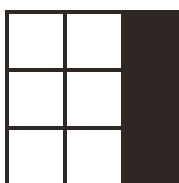


4	2	18
1	16	5
17	3	7

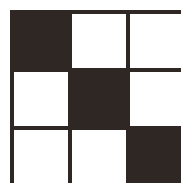
3 in a row is BINGO!



across



down



corner to corner



My name: _____

Date _____



Roll. Move. Solve. Write the answer.

 START	1 $7 + 2$ <input type="text"/>	2 $2 + 1$ <input type="text"/>	3 $3 + 11$ <input type="text"/>
7 $12 + 3$ <input type="text"/>	6 $6 + 1$ <input type="text"/>	5 $6 + 9$ <input type="text"/>	4 $6 + 6$ <input type="text"/>
8 $6 + 5$ <input type="text"/>	9 $12 + 4$ <input type="text"/>	10 $1 + 2$ <input type="text"/>	11 $9 + 1$ <input type="text"/>
15 $7 + 10$ <input type="text"/>	14 $2 + 7$ <input type="text"/>	13 $8 + 8$ <input type="text"/>	12 $5 + 1$ <input type="text"/>
16 $3 + 4$ <input type="text"/>	17 $12 + 7$ <input type="text"/>	18 $7 + 9$ <input type="text"/>	 FINISH

Follow the numbers. Solve the problem you land on. Not sure? Go back 1.





My name: _____

Date _____



Cut on the dashed lines.

Keep the cards in an envelope.

$8 - 7$

$1 + 1$

$2 + 1$

$2 + 2$

$4 + 1$

$12 - 6$

$3 + 4$

$6 + 2$

$2 + 7$

$20 - 10$

$2 + 9$

$14 - 2$

$7 + 6$

$1 + 13$

$10 + 5$

$19 - 3$

$12 + 5$

$19 - 1$

$9 + 10$

$14 + 6$





My name: _____ Date _____



Color a star when you get BINGO.

1

My game

A problem I solved



2

My game

A problem I solved



3

My game

A problem I solved



4

My game

A problem I solved



5

My game

A problem I solved



6

My game

A problem I solved



7

My game

A problem I solved





STUDENT

TEACHER

MONTH

GAME	DATE	BOARD	DECK	CALLED	SOLVED	BINGO?	NOTES
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							

How to fill this in

Board: write the board name or its page number (see page 5). Deck: 1 to 4. Called: how many cards were called. Solved: how many of those the child answered with no prompt. BINGO: Y or N. For Roll and Solve, write the path name and leave the counts blank. A blank means not played, never wrong. Filled example: page 28.

THIS MONTH WE ARE WORKING ON (YOUR OWN WORDING)





Marcus T. is invented; nothing on this page describes a real student. The blank tracker is on page 27.

STUDENT

TEACHER

MONTH

Marcus T. (an invented student)

Ms. Rivera (invented)

November

GAME	DATE	BOARD	DECK	CALLED	SOLVED	BINGO?	NOTES
1	11/3	Within 10: A (p. 9)	1	6	6	Y	–
2	11/5	Within 10: B (p. 10)	1	8	7	Y	Counted up on fingers for the take-aways
3	11/10	Within 20: E (p. 13)	2	14	10	Y	–
4	11/12	Within 20: E (p. 13)	3	12	11	Y	Read the number words with no help
5	11/17	Within 20: F (p. 14)	4	18	12	N	Game ended before BINGO
6	11/19	Within 20: G (p. 15)	2	20	13	N	Needed the number line for the take-aways
7	–	–	–	–	–	–	–
8	–	–	–	–	–	–	–
9	–	–	–	–	–	–	–
10	–	–	–	–	–	–	–
11	–	–	–	–	–	–	–
12	–	–	–	–	–	–	–

How to read it

Marcus T. played **6 games** on **5 boards**, got BINGO in **4**, and solved **59 of 78** called cards with no prompt. Every number here comes from the table above.

The family note this tracker would produce

“This month Marcus played 6 games of Thanksgiving Math Bingo and got BINGO in 4 of them. He solved 59 of 78 called cards on his own. Please try the family page (page 29).” — every fact in it is a row of the table above.

What the table points to

The two games without BINGO were on Within 20 boards, so the next step is more play on the Within 10 boards (pages 9–12) before another Within 20 game. The 4 notes are observations from the game, not a label.





THANK YOU FOR USING THIS RESOURCE

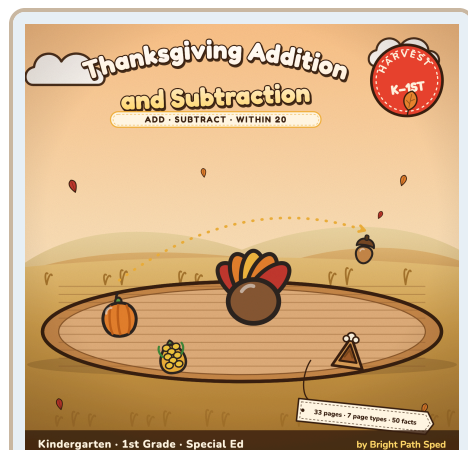
Everything here was built for the teacher who has a table of children who each need a different amount of practice with addition and subtraction. If this helped, leaving feedback on TPT helps other teachers find it.

Something missing or wrong?

Please use the **Ask a Question** tab on the product page first — every question is read, and a fix to the file is a free update you re-download from **My Purchases**.

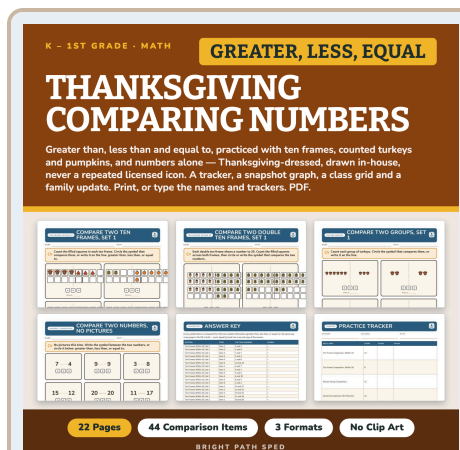
WHAT'S NEXT FROM THIS STORE

The worksheet way to the same Thanksgiving facts, comparing numbers, and ten frames.



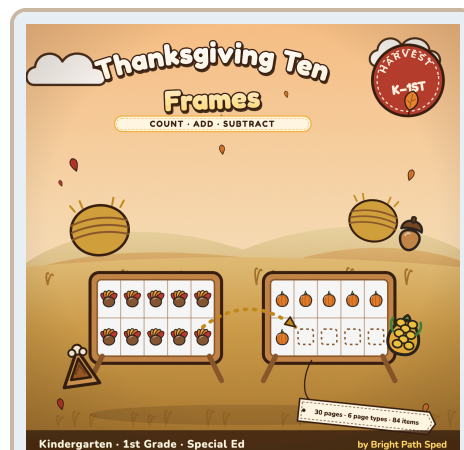
Thanksgiving Addition and Subtraction Worksheets Within 20

Worksheets for the same facts, in the same Thanksgiving theme.



Thanksgiving Comparing Numbers Worksheets

More, less and equal, on paper.



Thanksgiving Ten Frames Worksheets

Counting, addition and subtraction to 20 on ten frames.

Part of the K-2 Math Practice collection — new products in this collection are added regularly. Click **Follow** on the store page and TPT will email you when they go up.

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