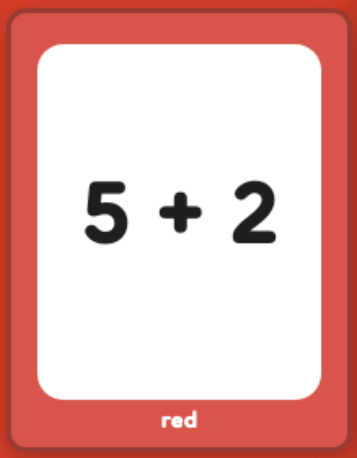
Bright Path Sped







CARD GAME TEMPLATE EDITABLE

Preview - Bright Path Shed

Card Game Template

Start here type in the cards 153 cards 9 backs

What's inside

- **72 number cards in color** (pages 7-14): red, blue, green and gold, two pages of each, nine to a page. Each card is one type-in box: a number, a fact, a word.
- **36 action cards in color** (pages 15-18): one page of each color. Every card has a title box and a what-it-does box, so you write the rule.
- **18 any-color cards** (pages 19-20) with four color blocks and a type-in title, and **9 card backs** (page 21) with a box for your game's name
- **27 ink-saver cards** (pages 22-24): nine number, nine action and nine any-color cards in black and white, color them in or copy them
- How the type-in boxes work (page 3), a sample game (page 4), a worked turn (page 5), a rules page (page 6), an our-rules page to type on (page 25), a score sheet (page 26) and a note home (page 27)

Set up

Type your words, numbers or facts in the boxes (page 3 shows how). Print on cardstock, cut on the dashed lines, and laminate to play again. Print the backs on the other side of the sheet, or glue them on.

A deck that works

- Give each color the same set of numbers or words, so every card has a match.
- Use action cards sparingly: a few in each color is plenty.
- Make two copies of any card you want players to see often.

Three ways to level it

- **Starting**: one-digit numbers, letters or short words on the cards; match the color or the card.
- **Building**: addition facts or sight words; say the card aloud when you play it.
- **Ready for more**: multiplication facts, vocabulary with its meaning, or a clue instead of the answer.

This resource is not affiliated with or endorsed by Mattel, maker of the UNO card game. It is a blank template with its own card design, and it has no brand name, logo or rule book in it.

PREVIEW

My name _____

Match the color or the word.

Game **Sight Word Match**

the red	and blue	ACTION CARD Lose a Turn what it does The next player waits. gold
said green	any color Pick a Color	you gold

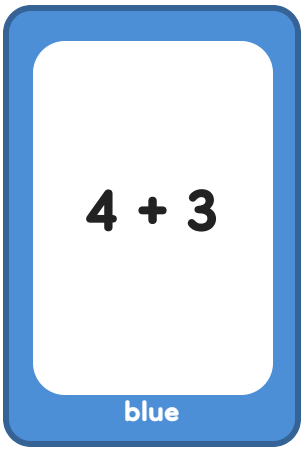
PREVIEW

Preview - Bright Path Sped

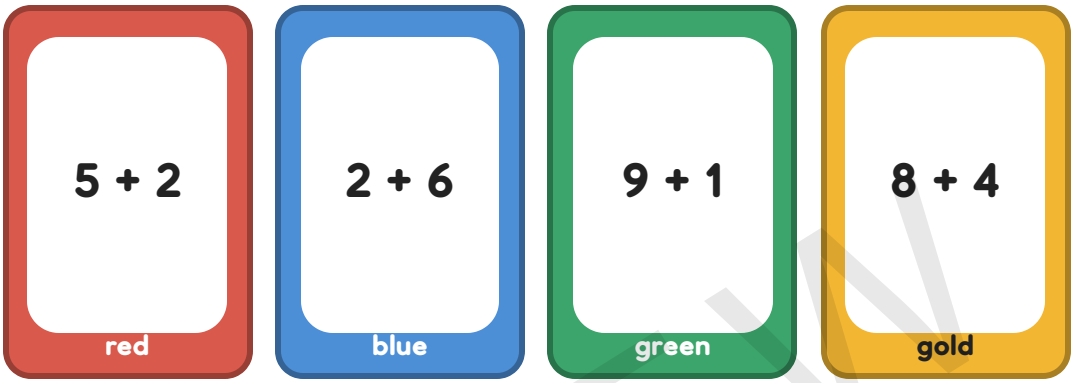
How a Turn Goes

An invented game of addition facts. A card can be played if it matches the top card in **color** or in **value**.

Top card



Your hand



Can you play it?

5 + 2 = 7	**yes**	red card: same value (7)
2 + 6 = 8	**yes**	blue card: same color (blue)
9 + 1 = 10	**no**	green card: not blue, and 10 is not 7
8 + 4 = 12	**no**	gold card: not blue, and 12 is not 7

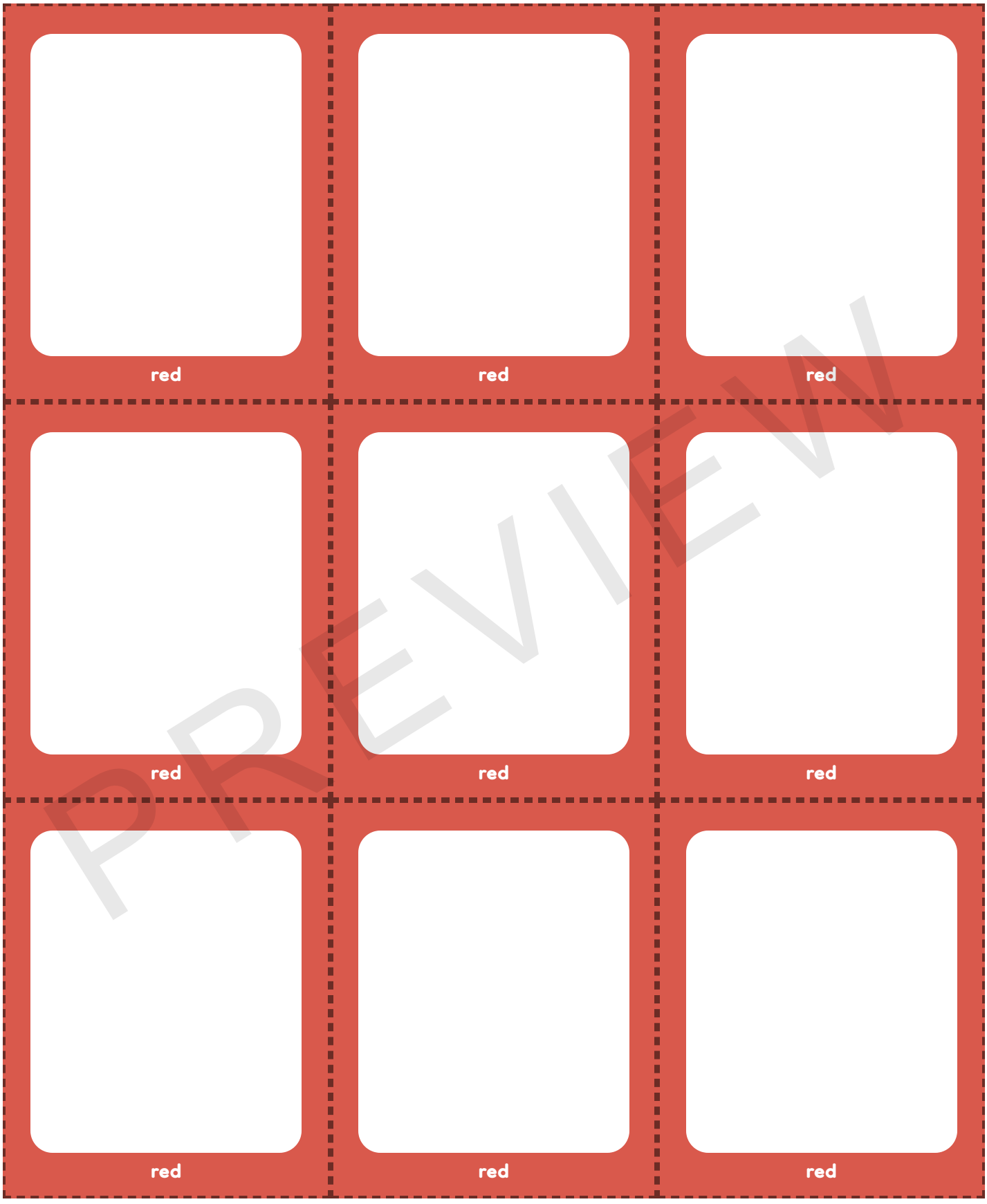
2 of the 4 cards can be played: the red 5 + 2 (a 7, like the top card) and the blue 2 + 6 (blue, like the top card). The green and gold cards match neither, so they stay in the hand.

Make your own

Type a fact in each number card (page 7), then check every answer before you print. The same cards work for words, colors, letters, vocabulary or names: type the matching word on a card of each color.

PREVIEW

Cut on the dashed lines.



PREVIEW

Cut on the dashed lines.

blue	blue	blue
blue	blue	blue
blue	blue	blue

PREVIEW

Cut on the dashed lines.

green	green	green
green	green	green
green	green	green

PREVIEW

Cut on the dashed lines.

gold	gold	gold
gold	gold	gold
gold	gold	gold

PREVIEW

Cut on the dashed lines.

ACTION CARD what it does red	ACTION CARD what it does red	ACTION CARD what it does red
ACTION CARD what it does red	ACTION CARD what it does red	ACTION CARD what it does red
ACTION CARD what it does red	ACTION CARD what it does red	ACTION CARD what it does red

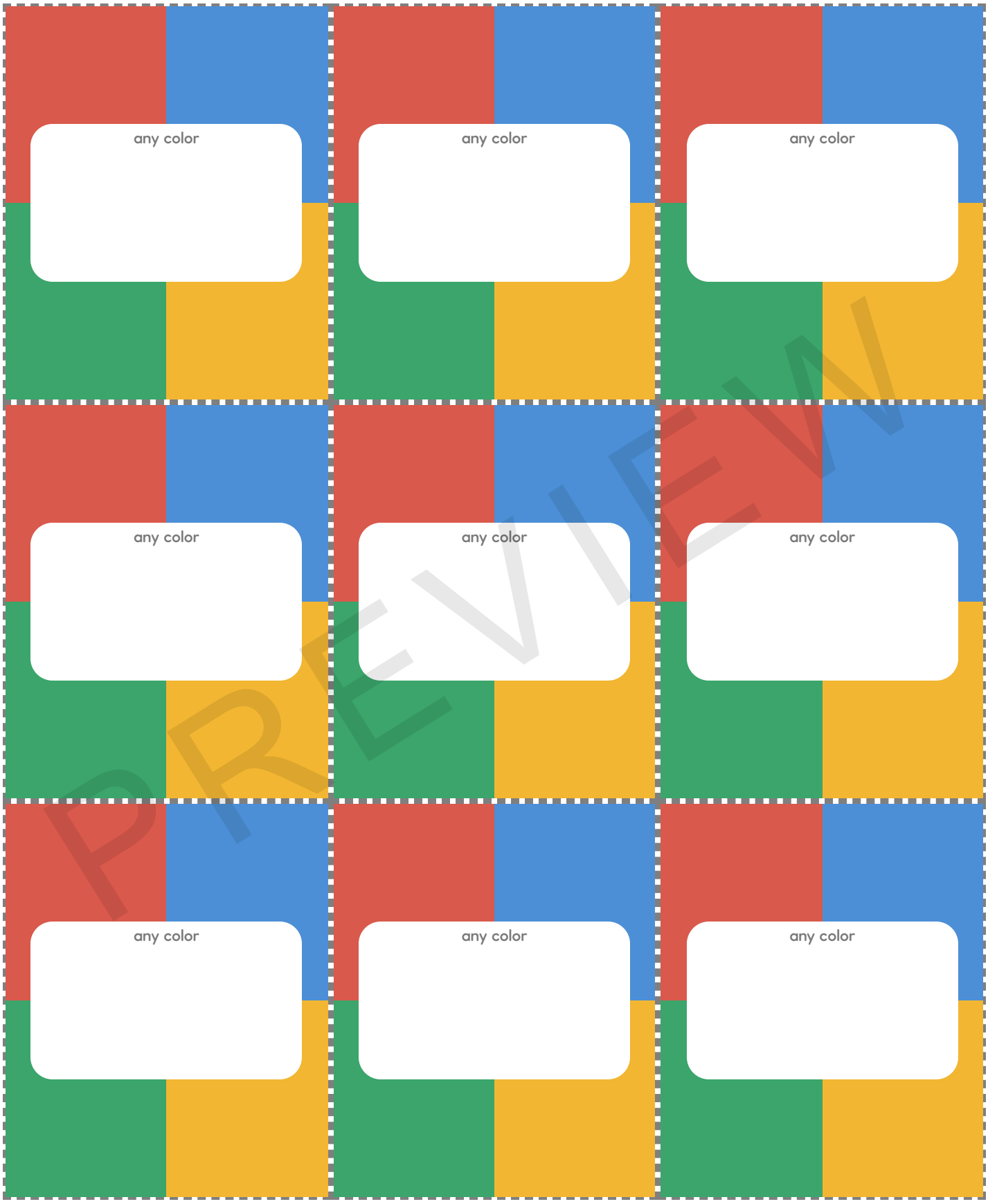
PREVIEW

Cut on the dashed lines.

ACTION CARD what it does green	ACTION CARD what it does green	ACTION CARD what it does green
ACTION CARD what it does green	ACTION CARD what it does green	ACTION CARD what it does green
ACTION CARD what it does green	ACTION CARD what it does green	ACTION CARD what it does green

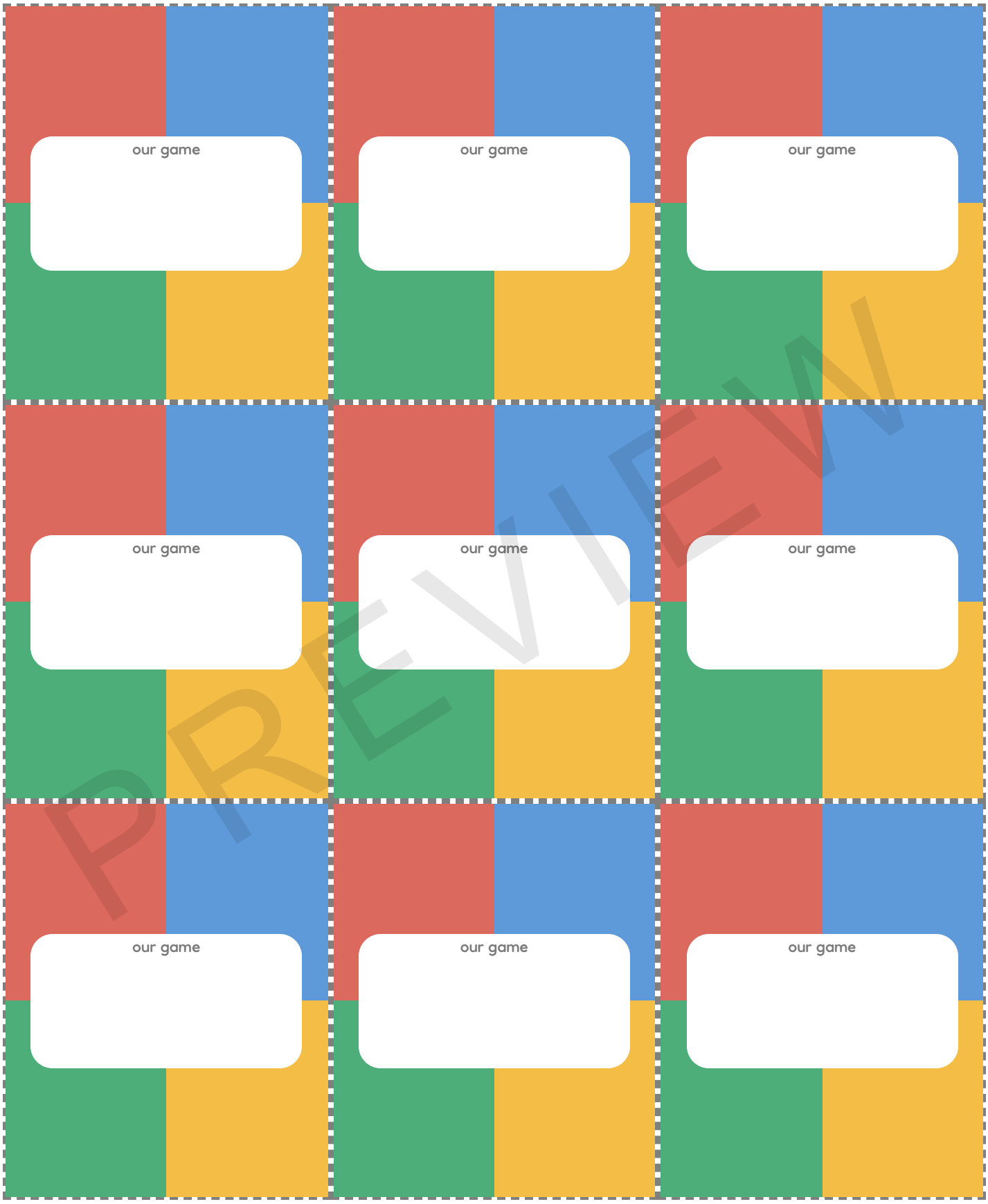
PREVIEW

Cut on the dashed lines.



PREVIEW

Cut on the dashed lines.



PREVIEW

Cut on the dashed lines.

ACTION CARD what it does	**ACTION CARD** what it does	**ACTION CARD** what it does
ACTION CARD what it does	**ACTION CARD** what it does	**ACTION CARD** what it does
ACTION CARD what it does	**ACTION CARD** what it does	**ACTION CARD** what it does

PREVIEW

Preview - Bright Path Sped

Our Game Rules

Type or write your group's rules, then print this page and keep it with the cards.

Our rules

Our action cards

Card title	What it does

Game name: _____ Players: _____ Date: _____

PREVIEW

Note Home

Type or write what you practiced today, then send this page home.

For the family

Today we played a card game in class. We practiced these words and ideas:

Thank you for practicing at home!

PREVIEW

Try it at home

- Cut a sheet of paper into 12 cards. Write a number or word on each, in two colors.
- Take turns putting down a card that matches the last one in color or in what it says.
- The first person with no cards left wins.

Student: _____ Date: _____ From: _____