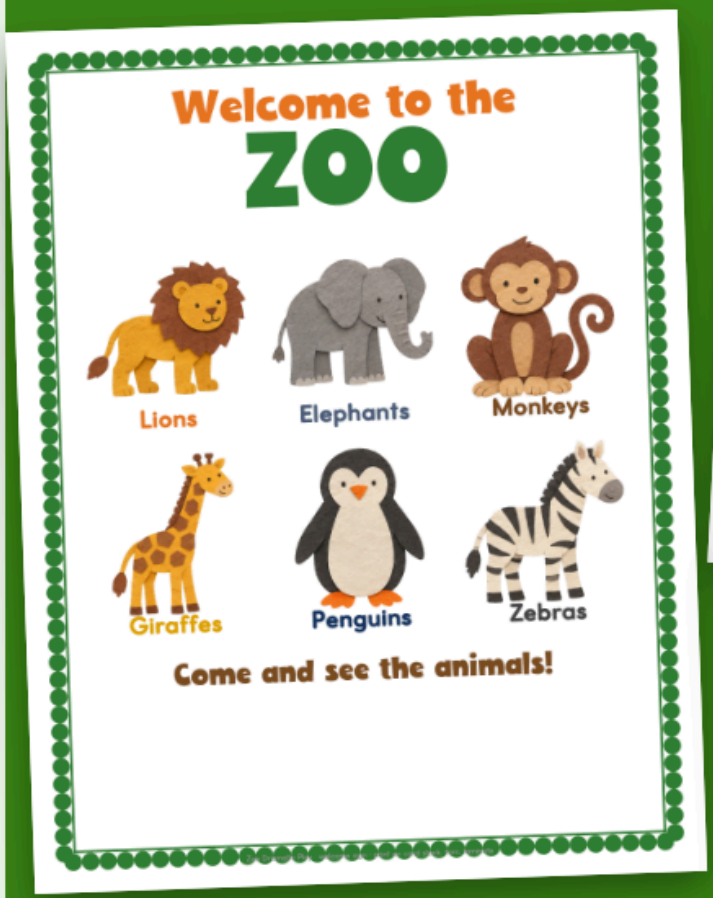
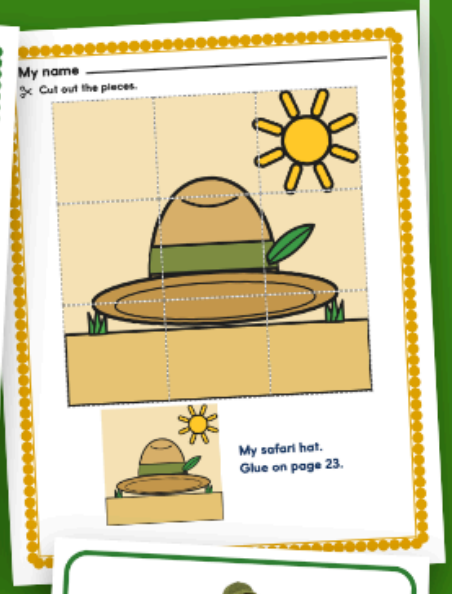
ZOO
DRAMATIC PLAY

Zookeeper Signs + Tickets + Animal Cards + Craft











PREK-2 · PRINT AND PLAY

Bright Path Sped

Zoo Dramatic Play: Start Here



What's inside

- **Zoo props** to print on card stock, trim and laminate: a welcome sign (page 3), a ticket booth sign, an open sign and a closed sign (page 4), 6 exhibit signs (page 5), 8 zoo tickets (page 6), 6 feed-the-animals food cards (page 7), 6 animal cards (page 8), 4 how-to-play step cards (page 9) and 6 role badges for the zookeeper, ticket seller and visitor (page 10)
- **Word bank** with trace-and-write lines for the 6 animal words (page 11) and **zoo report sheets on three levels** (pages 12-14): circle the report, trace the report, write the report
- A **zookeeper daily checklist** (page 15), an **animal spotting sheet** to color (page 16) and a page to **count the animals** (page 20)
- **Animal clues** (pages 17-19): cut 6 food pictures and glue each one by the animal that eats it, on three levels
- **Assemble a safari hat** (pages 21-23): 9 pieces to color and cut, the same 9 ready-colored, and a glue page
- A class data page with the answers (page 24) and credits with what is next (page 25)

Set-up tips

- **Make a zoo.** Tape the welcome sign at the entrance. Put the ticket booth sign on a small table with the tickets and a basket. Stand an exhibit sign beside each stuffed animal or animal picture, and keep the food cards in a bucket. Everything is pretend: no real animals are needed.
- **Gather props you already have.** Stuffed animals, a toy camera, a bucket and a clipboard. Laminated cards last all year; a ring keeps the 4 step cards together.
- **Give every child a job.** The badges are Zookeeper, Ticket Seller and Visitor. Children trade jobs after each visit so everyone sells, feeds and visits.
- **Plain facts, said the same way every time.** Read the exhibit signs together before the children play (the facts are listed on page 24).

How the play goes

The ticket seller tears off a ticket (page 6) and the visitor writes a name on it. The visitor walks to each exhibit and the zookeeper tells what that animal eats. The zookeeper picks a food card (page 7) and feeds the animal. The visitor fills in a zoo report (page 12, 13 or 14, whichever level fits). When the zoo closes, the zookeeper turns the open sign over to the closed sign and the children switch jobs.

How the safari hat craft works

One big safari hat with a band and a feather, on sand with a sun and two grass tufts, is cut into 9 equal squares in three columns and three rows. Color the black-and-white pieces (or use the ready-colored page), cut along the straight lines, and glue each piece on its faint twin on the glue page. The glue boxes are exactly the size of the pieces.

Three levels (the small shape beside the name line)

- **Circle**: read the report and circle the pictures (page 12); glue each food on its animal over a faint twin to match (page 17). **Square**: trace the report (page 13); glue each food by the animal that eats it (page 18). **Triangle**: write the report with the word bank (page 14); glue each food and write the word (page 19).

A five-day plan

- **Day 1**: set up the zoo, read the exhibit signs and the step cards, trace the word bank (pages 3-11). **Day 2**: play zoo with the reports and the checklist (pages 12-15).
- **Day 3**: spot the animals, count them and cut the animal clues (pages 16-20). **Day 4**: color, cut and glue the safari hat (pages 21-23). **Day 5**: play again and wear the hats. You need crayons, scissors, glue sticks and card stock.

PREVIEW

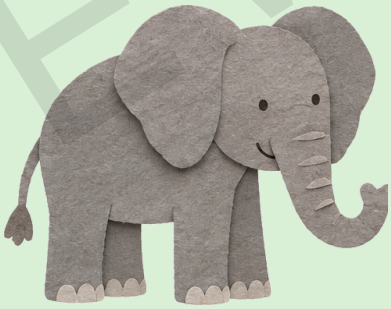
TICKETS

Get your ticket here!



ZOO OPEN

Come in and see the animals!



ZOO CLOSED

Shh! The animals are sleeping.



PREVIEW

ZOO TICKET

Admit one

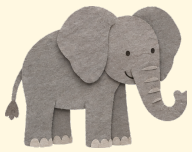
Name _____



ZOO TICKET

Admit one

Name _____



ZOO TICKET

Admit one

Name _____



ZOO TICKET

Admit one

Name _____



ZOO TICKET

Admit one

Name _____



ZOO TICKET

Admit one

Name _____



ZOO TICKET

Admit one

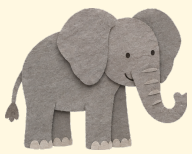
Name _____



ZOO TICKET

Admit one

Name _____

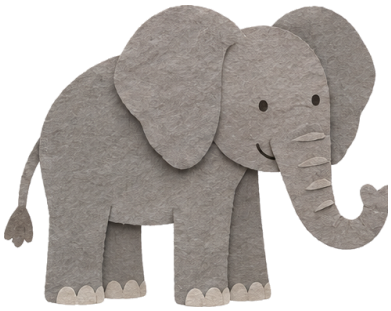


PREVIEW



lion

I roar.



elephant

I have a trunk.



monkey

I climb.



giraffe

I have a long neck.



penguin

I swim.



zebra

I have stripes.

PREVIEW



Zookeeper

feeds the animals

My name _____



Ticket Seller

sells the tickets

My name _____



Visitor

looks at the animals

My name _____



Zookeeper

feeds the animals

My name _____



Ticket Seller

sells the tickets

My name _____



Visitor

looks at the animals

My name _____

PREVIEW

My name _____

Trace the word. Write it.



lion



elephant



monkey



giraffe



penguin



zebra

PREVIEW

My name _____

Look at the animal. Trace the words.

Report 1





I saw a giraffe.

It eats leaves.

Report 2





I saw a penguin.

It eats fish.

Report 3





I saw an elephant.

It eats hay.

Report 4





I saw a lion.

It eats meat.

PREVIEW

My name _____

Check each job when you do it.

ZOOKEEPER DAILY CHECKLIST

- [ ]  Open the zoo gate.
- [ ]  Say hello to the animals.
- [ ]  Give the animals water.
- [ ]  Feed the animals.
- [ ]  Count the animals.
- [ ]  Wave goodbye.

My zoo day was _____

PREVIEW

My name _____

Cut the foods. Glue each one by the animal that eats it.


lion


elephant


monkey


giraffe


penguin


zebra















PREVIEW

My name _____

Cut the foods. Glue each one by the animal that eats it. Write the word.



giraffe



monkey



zebra

It eats _____ It eats _____ It eats _____



penguin



lion



elephant

It eats _____ It eats _____ It eats _____









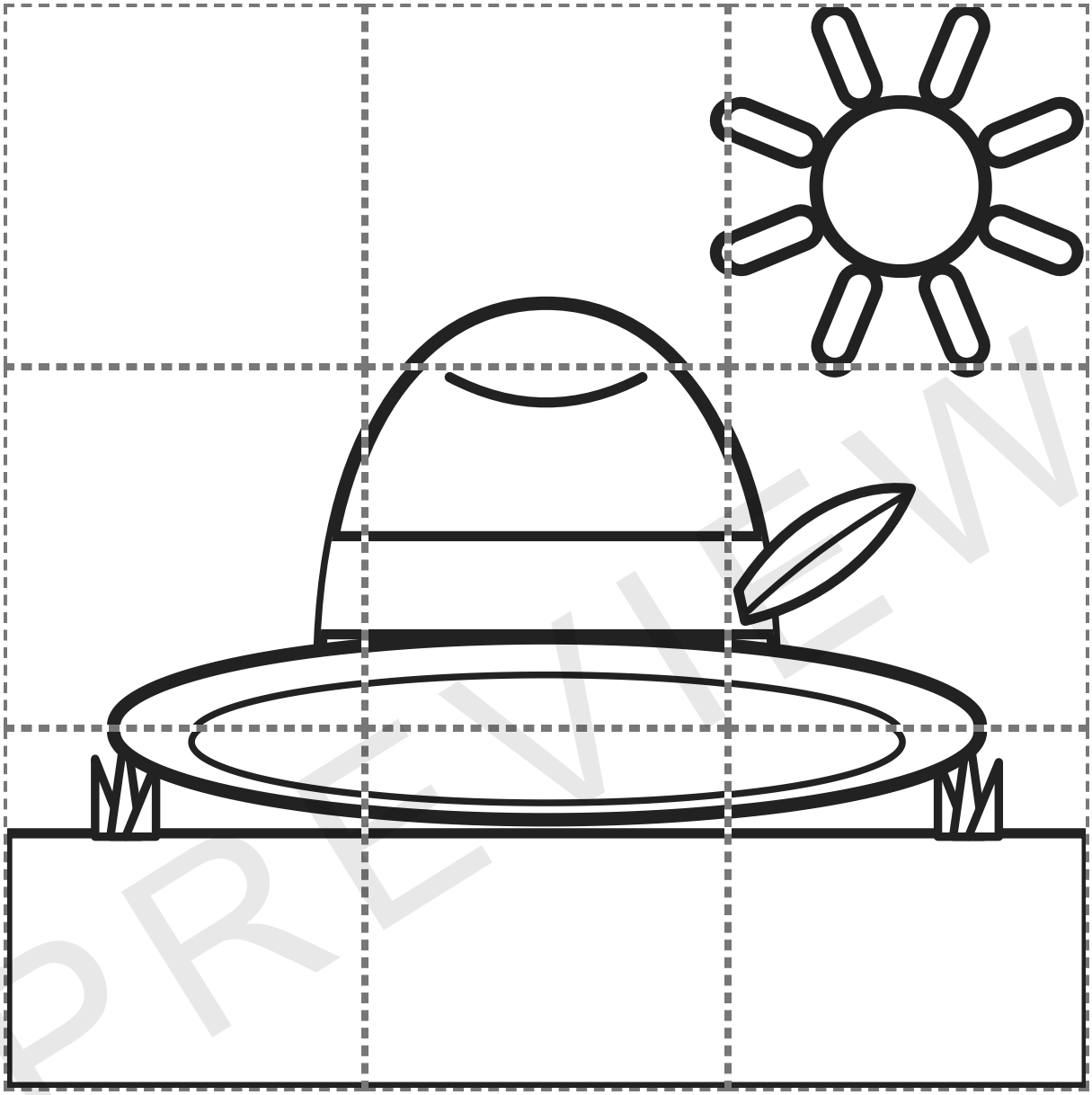


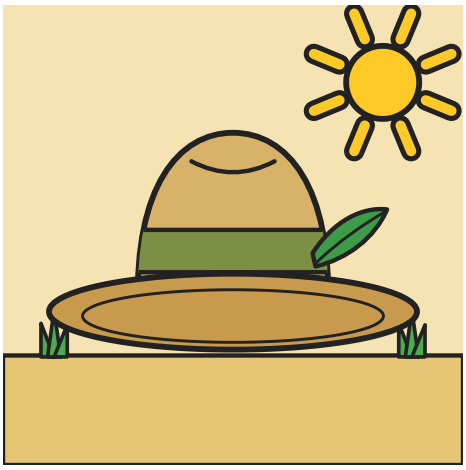


PREVIEW

My name _____

Color the pieces. Cut them out.



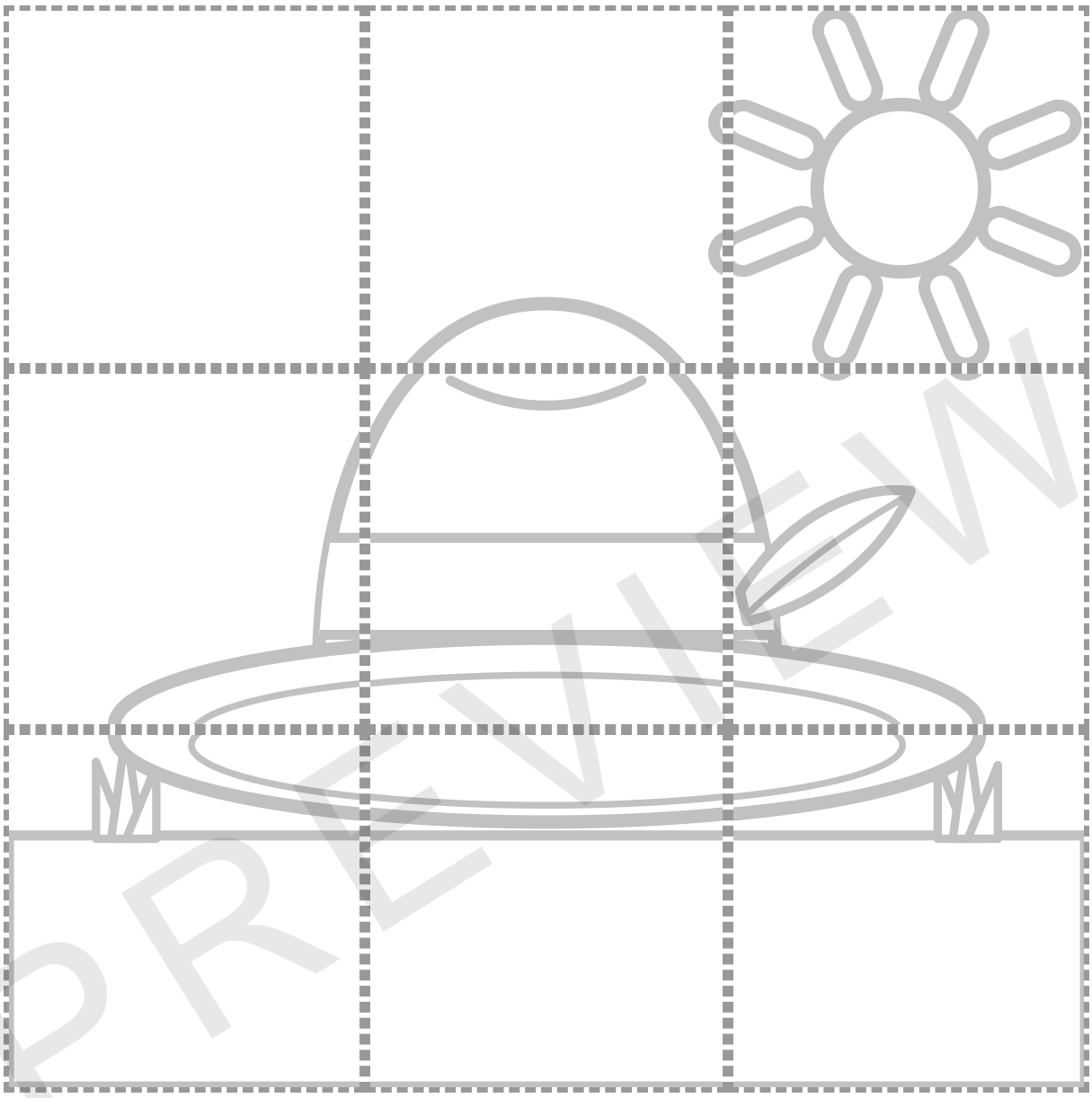


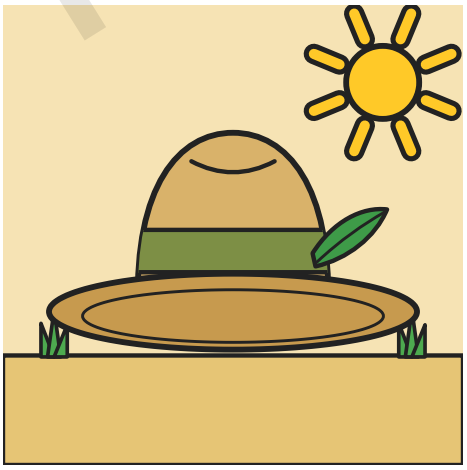
My safari hat.
Glue on page 23.

PREVIEW

My name _____

Glue each piece on its twin.





My safari hat will look like this.
Pieces on pages 21 and 22.

PREVIEW